



Java **Module** & **Ahead Of Time** Compilation Battle of Efficiency

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Who am I?



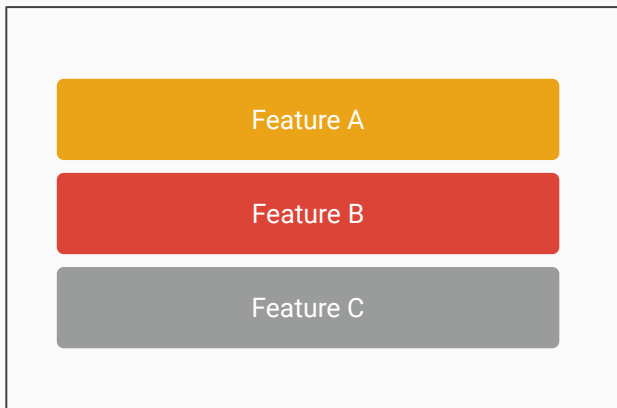
- Software Engineer at Sensedia
- MBA in Java projects
- Java and Microservice enthusiastic

Agenda

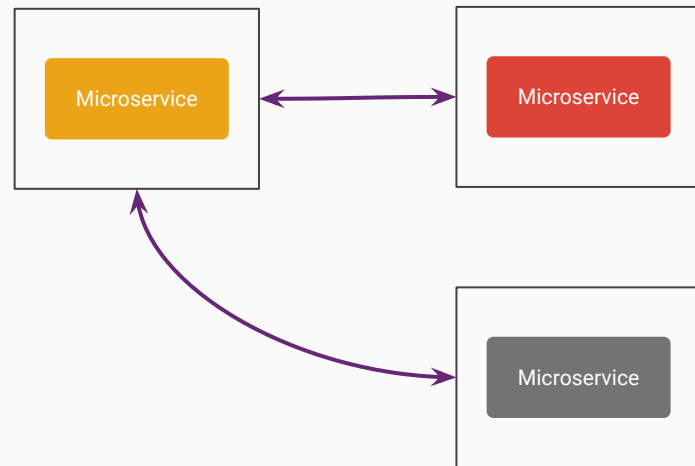
- Microservices
- Java **Module**
- **A**head **O**f **T**ime Compilation (AOT)
- **J**ust **I**n **T**ime Compilation (JIT)
- Native Image
- Questions

Moving to Microservices

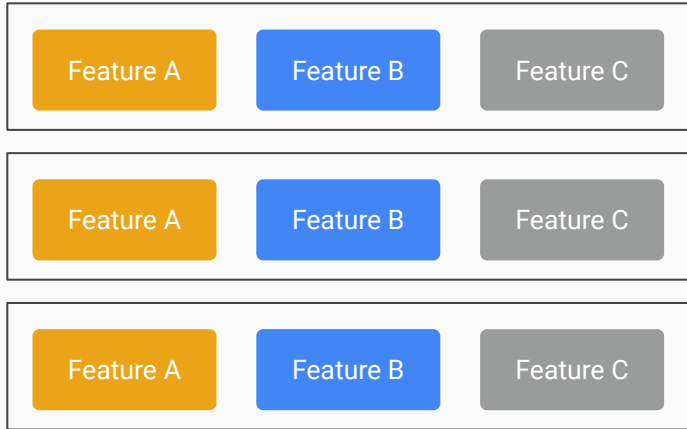
Monolith



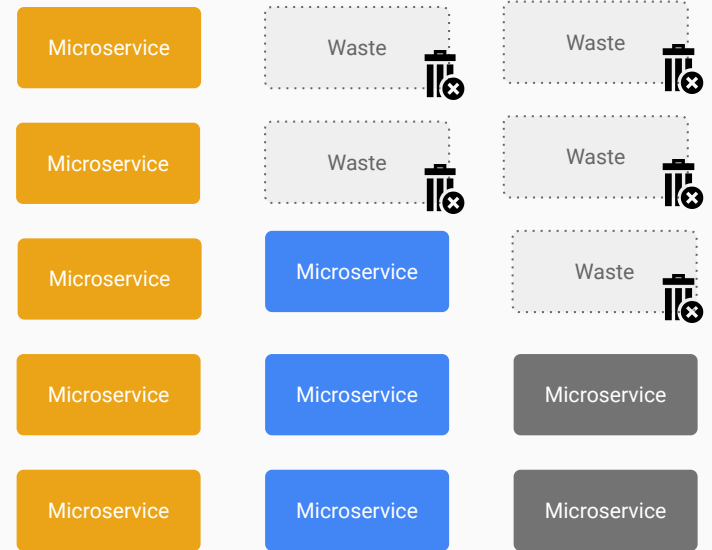
Microservices



Monolith Scalability



Microservices Scalability





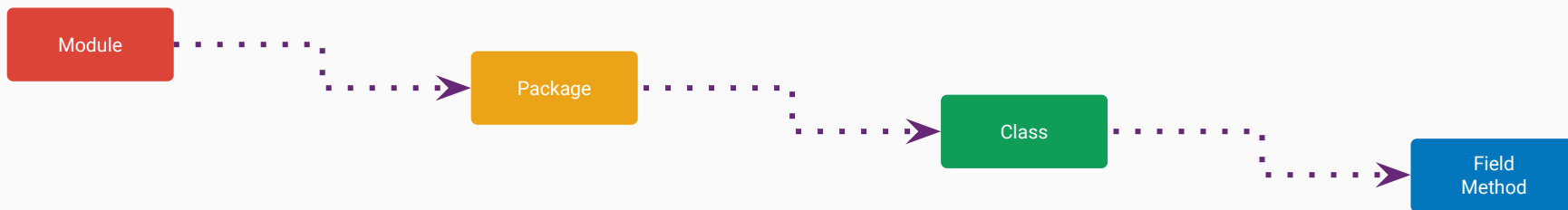
Our resources are **finite!**

How to use **less resources**
using Java Language?

Java **Module**

Java Module

Modularity adds a **higher level of aggregation** above packages. The key new language element is the module - a uniquely named, reusable group of related packages, as well as resources and a module descriptor specifying.



According to **JSR 376**, the key goals of modularizing the Java SE platform are:

- Reliable Configuration
- Strong Encapsulation
- Greater Platform Integrity
- Scalable Java Platform
- Improved Performance

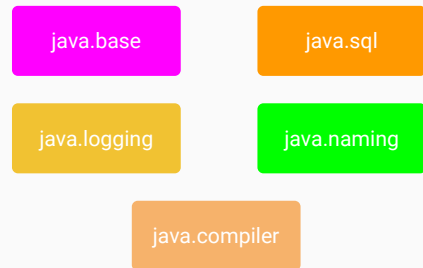
JDK Modules



module-info.java

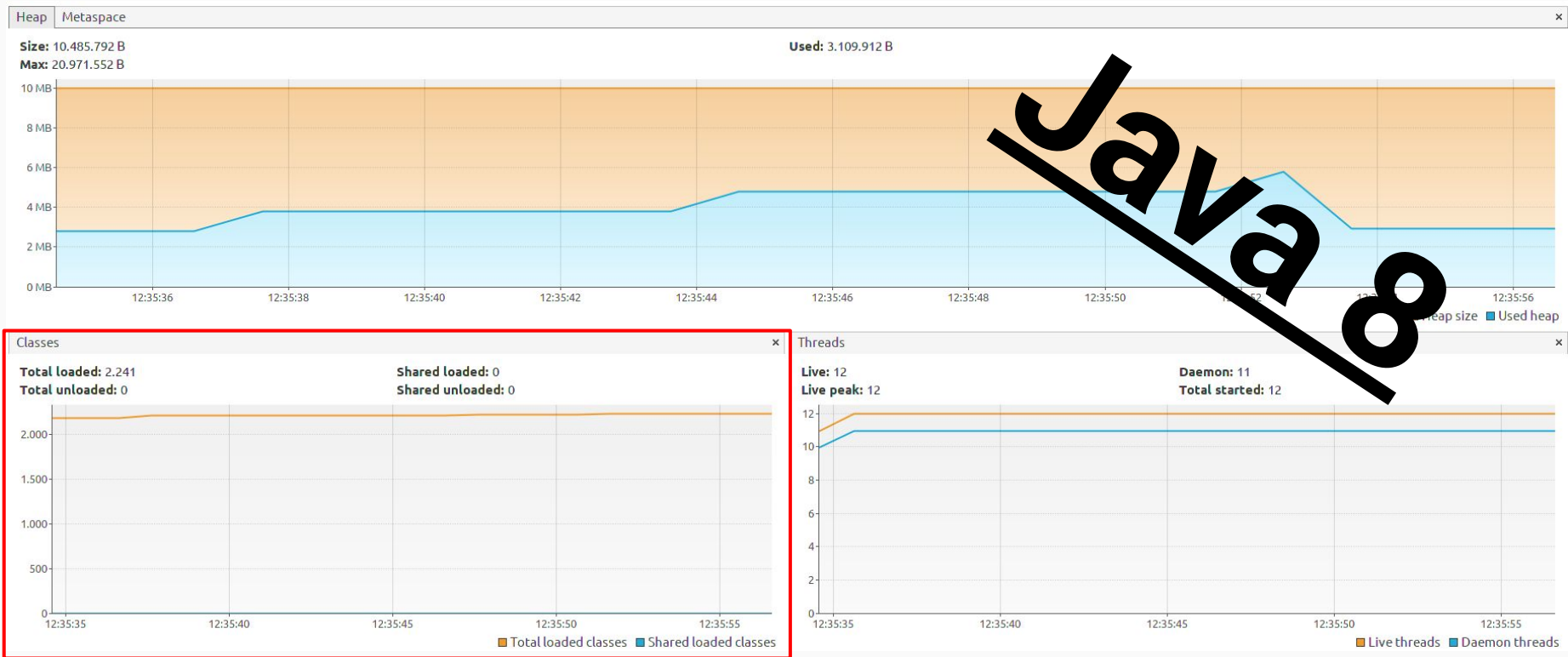
```
module myApp {  
  exports com.tdc.poa;  
  requires java.base;  
  requires java.sql;  
  requires java.logging;  
  requires java.naming;  
  requires java.compiler;  
}
```

Application & Custom JRE

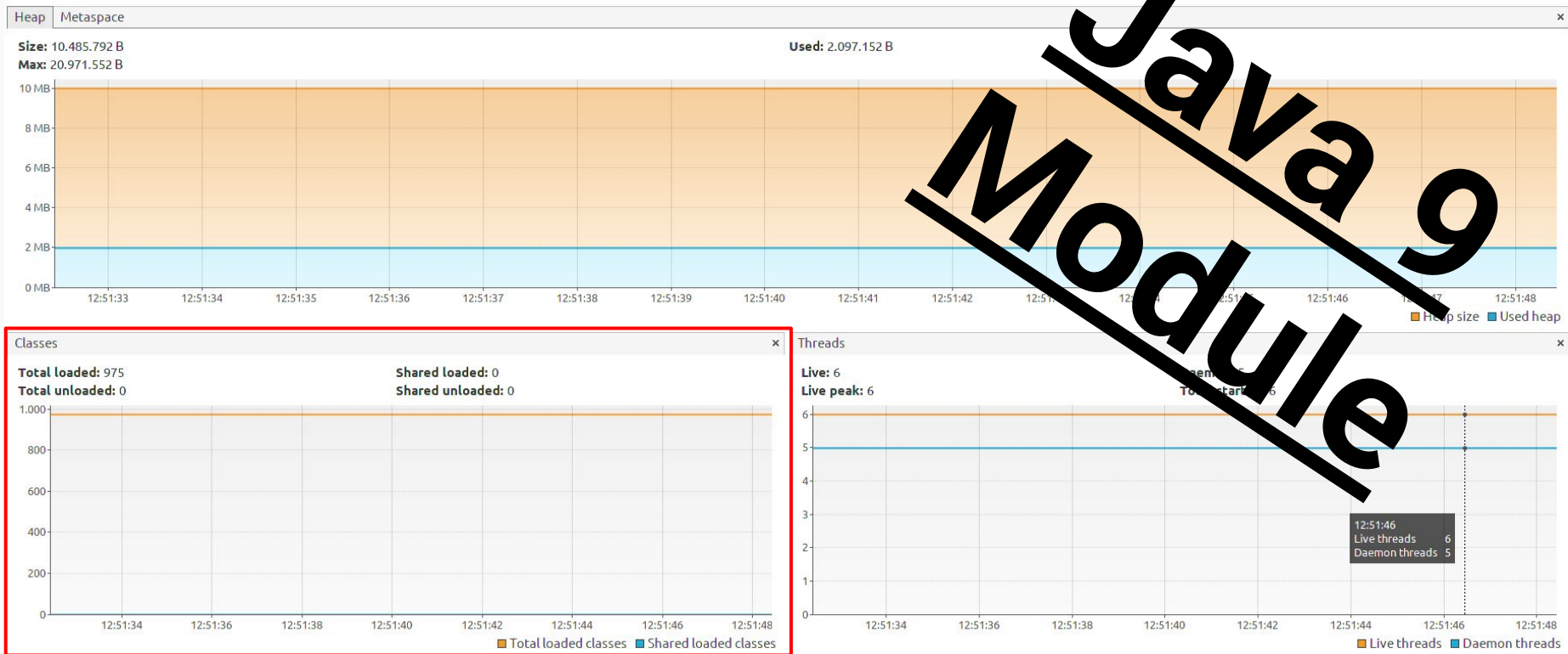


What are the **results** of using
Java **Modules**?

What are the **results** of using Java **Modules**?



What are the **results** of using Java **Modules**?



Less classes, functions and
dependencies **are not
enough!**

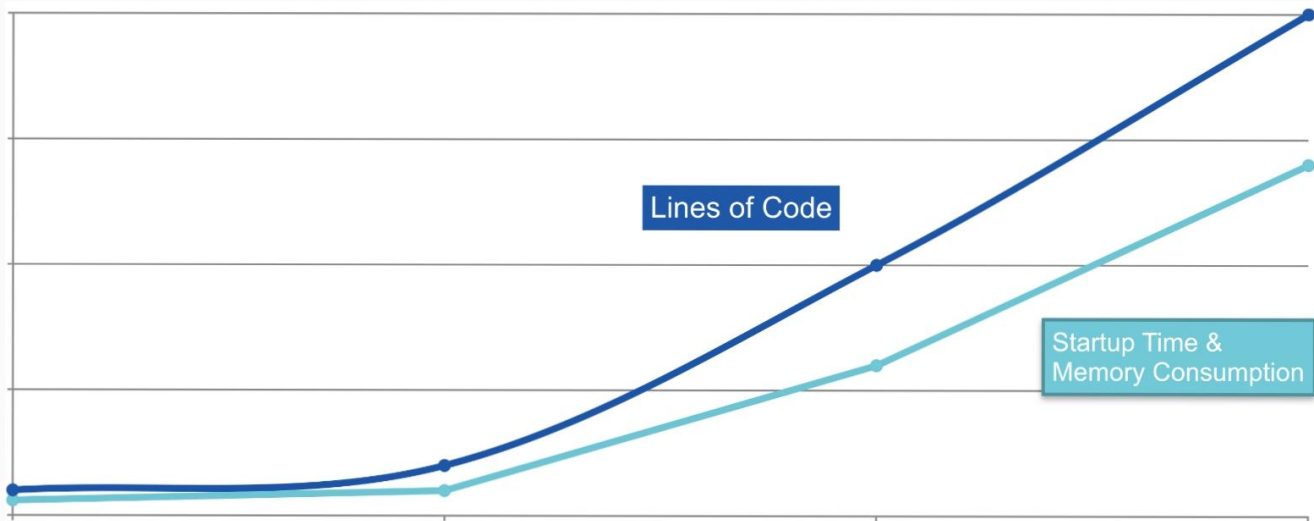


The **villain** of Java's
resources is the **Reflection**

What are the results of using **Reflection**?

Spring is an amazing technical achievement and does so many things, but does them at **Runtime**.

- Reads the byte code of every bean it finds.
- Synthesizes new annotations for each annotation on each bean method, constructor, field etc. to support Annotation metadata.
- Builds Reflective Metadata for each bean for every method, constructor, field etc.

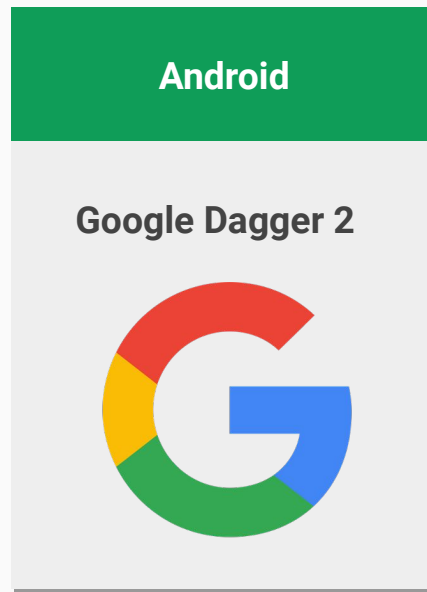
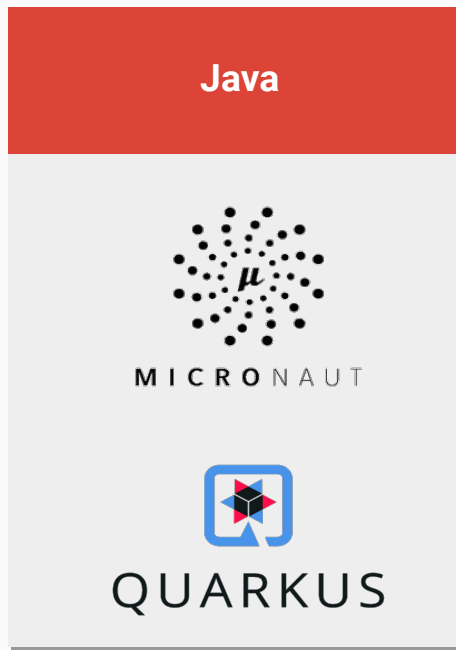
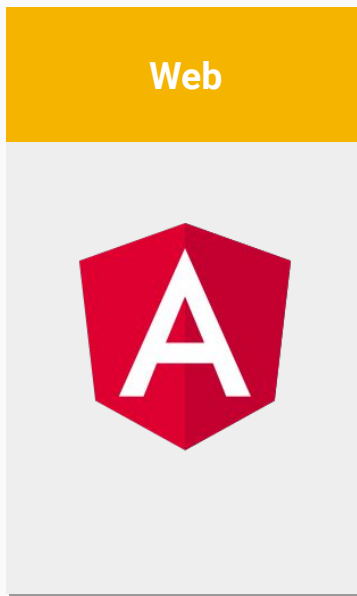


Is it possible to have the
same **productivity** but
without **Reflection**?

Yes, with Ahead Of Time
(AOT) Compilation

Ahead Of Time (AOT) Compilation

Ahead-of-time compilation (AOT compilation) is the **act of compiling a higher-level programming language**, or an intermediate representation such as Java bytecode, into a **native machine code** so that the resulting binary file can **execute natively**.



What are the **results** of using
Ahead **O**f **T**ime (AOT)
Compilation?

What are the **results** of using **Ahead Of Time** (AOT) Compilation?

Data from **Micronaut** website:

- Startup time around **a second**.
- All Dependency Injection, AOP and Proxy generation happens at **compile time**.
- Can be run with as little as **180mb** Max Heap.



What are the **results** of using **Ahead Of Time** (AOT) Compilation?

Data from **Quarkus** website:

- Startup time around **two seconds**.
- All Dependency Injection, AOP and Proxy generation happens at **compile time**.
- Can be run with as little as **145mb** Max Heap.



QUARKUS

Is it possible **to**
improve more?

Yes, with **Just In Time** (JIT)
Compilation and
GraalVMTM

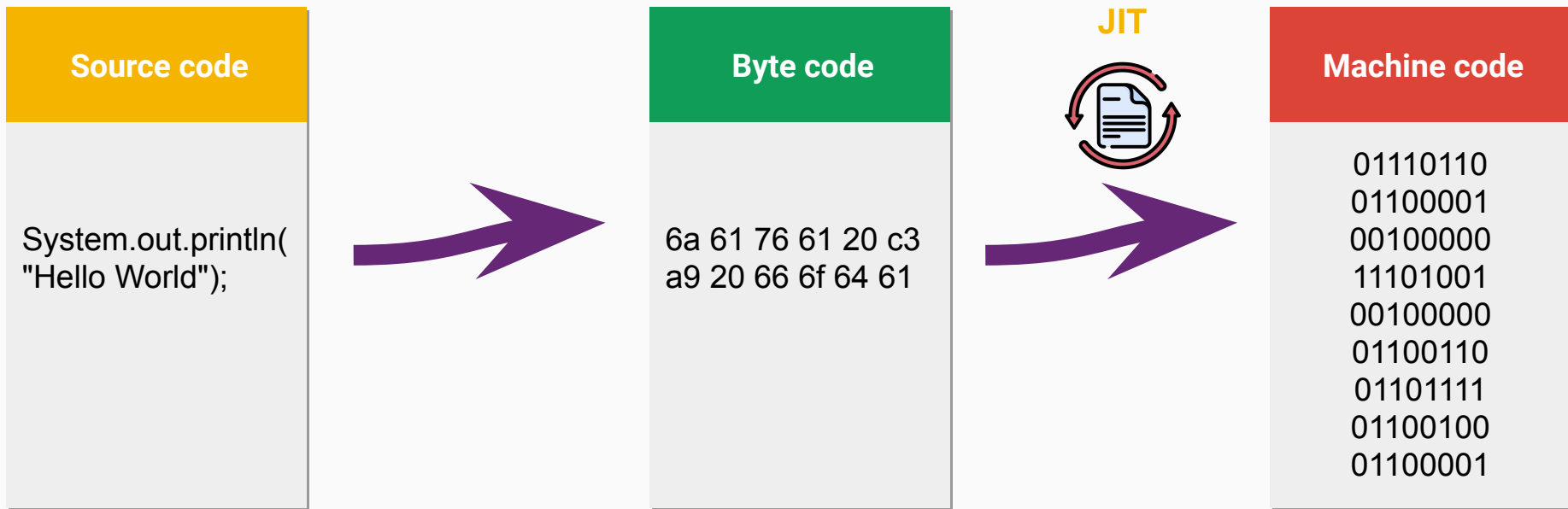
GraalVM is a universal virtual machine for running applications written in JavaScript, Python, Ruby, R, JVM-based languages like Java, Scala, Groovy, Kotlin, Clojure, and LLVM-based languages such as C and C++

- Native Image
- Embeddable

For Java Programs

For existing Java applications, GraalVM can provide benefits by running them faster, providing a faster **Just In Time (JIT)** Compilation

Just In Time (JIT) compilation is a way of executing computer code that involves **compilation during execution of a program**. It runs complex optimizations to generate **high-quality machine code**



What are the **results** of using
Just **I**n **T**ime (JIT)
Compilation?

What are the **results** of using **J**ust **I**n **T**ime (JIT) Compilation?

OpenJDK

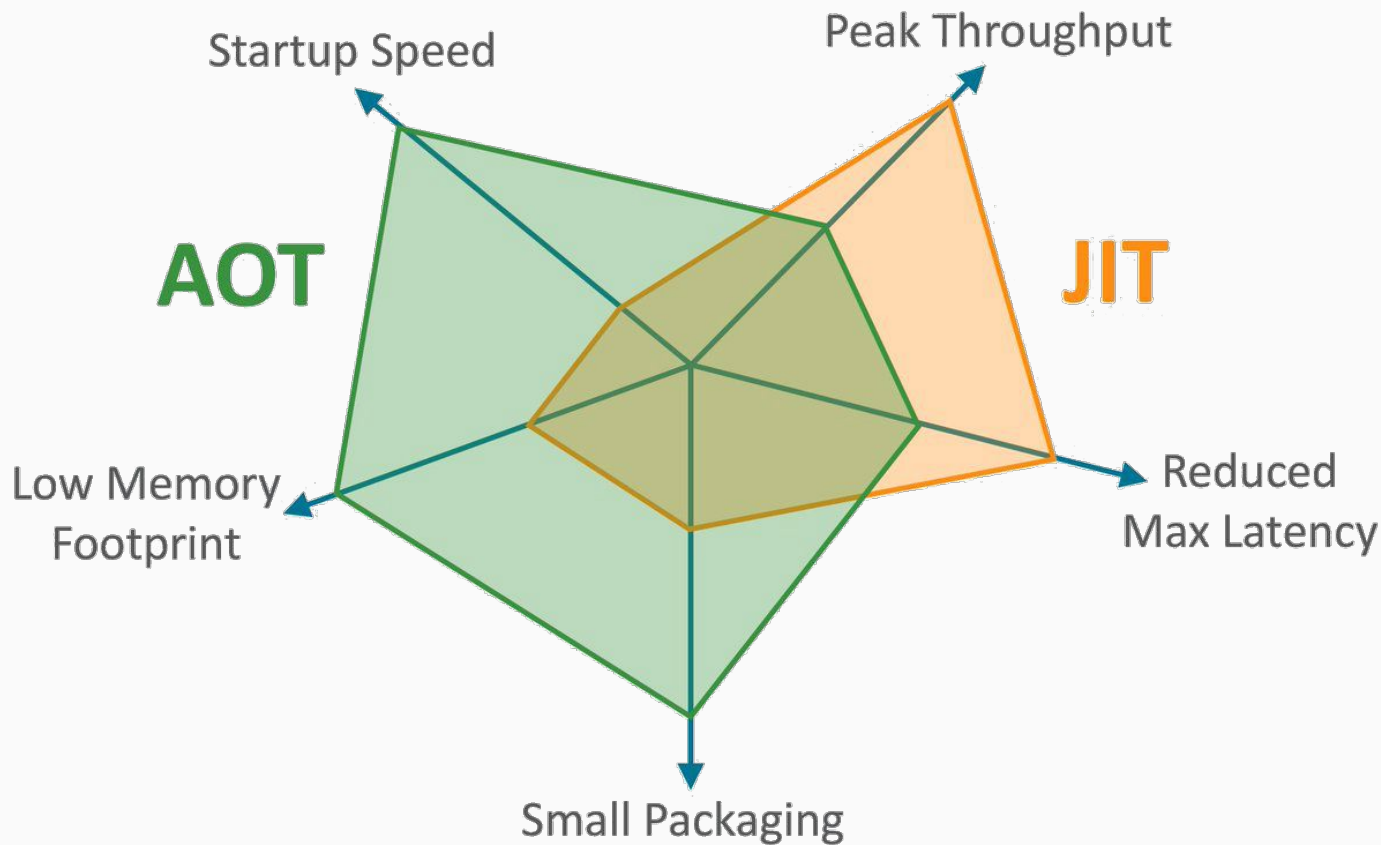
Count	4589
Total	60.00 s
Slowest	3.79 s
Fastest	5.85 ms
Average	130.43 ms
Requests / sec	76.48



GraalVM™

Count	5815
Total	60.00 s
Slowest	2.36 s
Fastest	2.15 ms
Average	102.87 ms
Requests / sec	96.91

What are the **results** of using **J**ust **I**n **T**ime (JIT) Compilation?



Is it possible **to**
improve more?

Yes, with **Native Image** and
GraalVMTM



GraalVM Native Image, currently available as an **Early Adopter Technology**

Native image works well when:

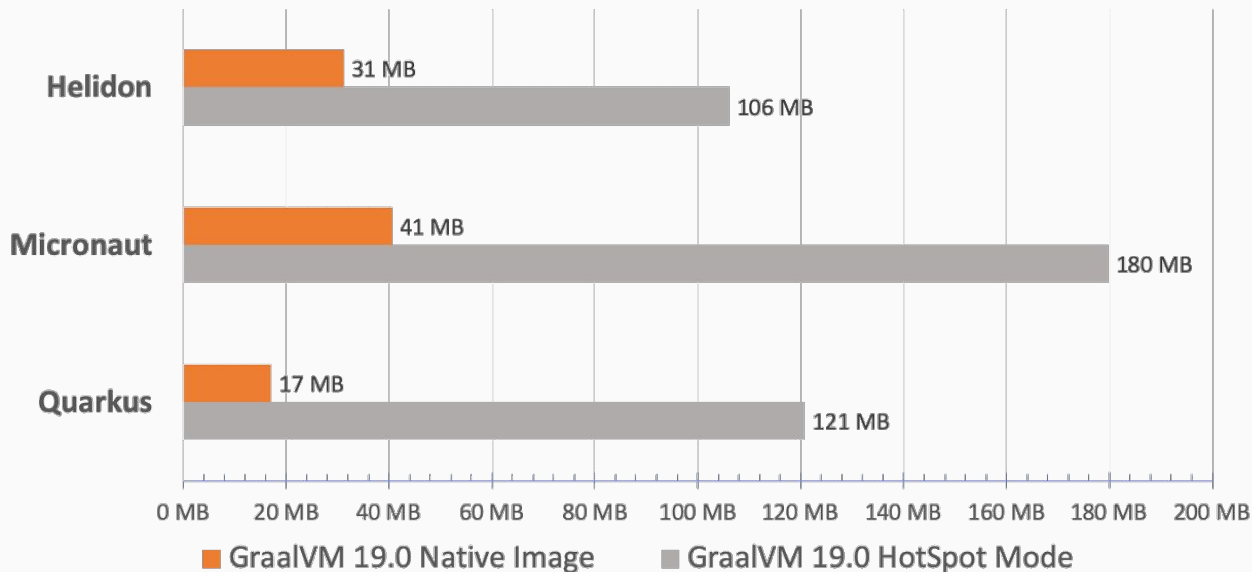
- Little or no runtime reflection is used.
- Limited or no dynamic classloading.

What are the **results** of using
Native Image?

What are the **results** of using **Native Image**?

Java Microservice: Memory Footprint

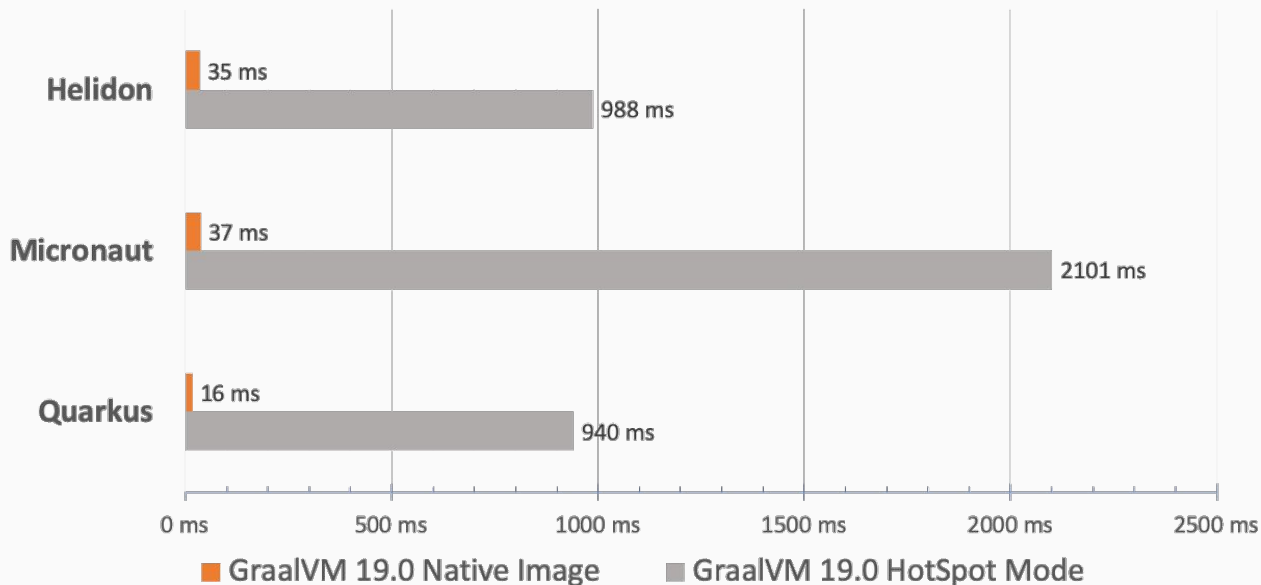
~5x lower



What are the **results** of using **Native Image**?

Java Microservice: Startup Time

~50x faster



When to **start** using Java
Module, AOT, JIT or Native
Image?

When to **start** using Java Module, JIT or AOT?

New Application

Java Module

- Java 9

Just In Time Compilation

- GraalVM

Ahead Of Time Compilation

- Quarkus
- Micronaut

Native Image

- GraalVM
-  Early Adopter Technology



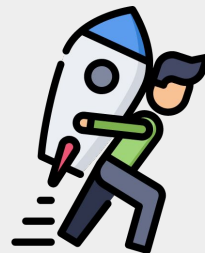
Existent Application

Java Module

- Java 9

Just In Time Compilation

- GraalVM



Java is **dying**?

Thanks a million!

Questions?



[/larchanjo](#)



[/luram-archanjo](#)